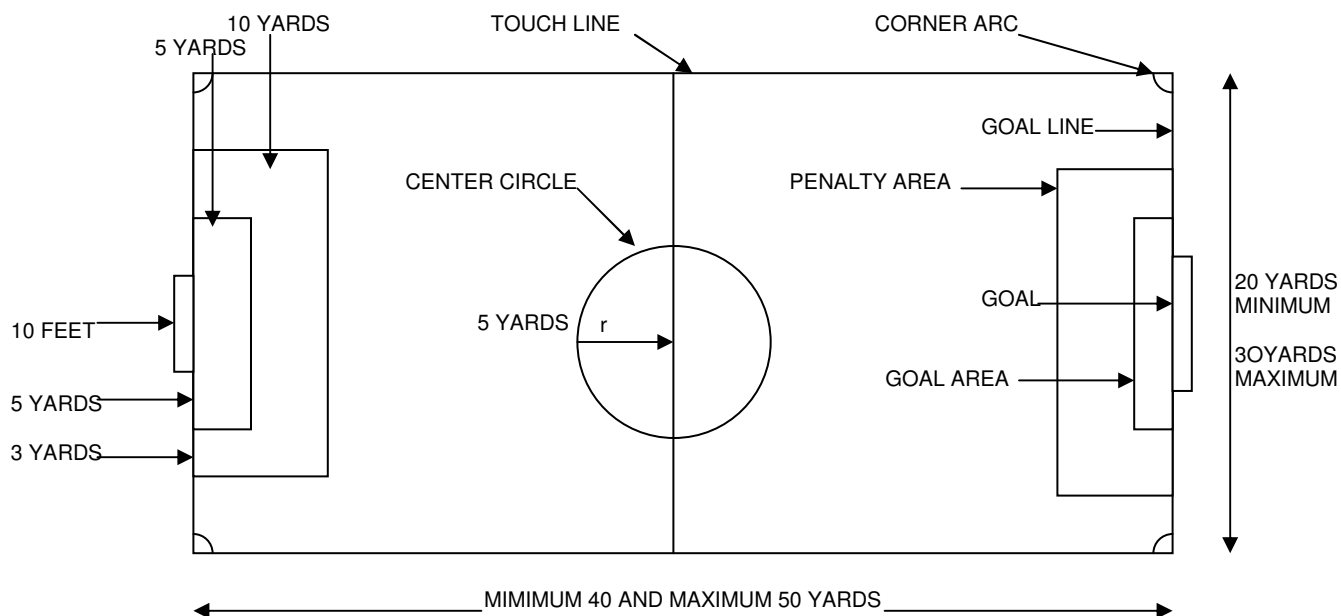


FORT COLLINS SOCCER CLUB

MODIFIED FIFA LAWS OF THE GAME YOUTH DEVELOPMENTAL LEAGUE U06 AND U07



LAW I – THE FIELD

- A. **DIMENSIONS.** The field shall be rectangular, its length being not more than 50 yards nor less than 40 yards and its width not more than 30 yards nor less than 20 yards. The length in all cases shall exceed the width .
- B. **MARKINGS:**
1. Distinctive lines not more than five (5) inches wide.
 2. A halfway line shall be marked out across the field.
 3. A center circle with a five (5) yard radius.
 4. Four corner arcs with a two (2) foot radius.
 5. Goal Area – five (5) yards from each goal post and five (5) yards into the field of play joined by a line drawn parallel with the goal-line.
 6. Penalty Area – Eight (8) yards from each goal post and 10 yards into the field of play joined by a line drawn parallel with the goal line.
- C. **GOALS** - Maximum: Five (5) feet high and ten (10) feet wide

LAW II – THE BALL: Size three (3).

LAW III – NUMBER OF PLAYERS

- A. Maximum number of players on the field at any one time : SIX (6). A goal keeper is not used. Full backs, if used, should NOT be stationed in the goal box – let them play!
- B. Maximum number of players on the roster shall not exceed ten (10).
- C. **Substitutions:** Players may be substituted at quarter breaks only or for injuries.
- D. Each player **shall** have equal playing time. All positions **shall** be rotated.

LAW IV - PLAYERS EQUIPMENT

- A. Shirt: Shall be the Red/White reversible jersey approved by the Fort Collins Soccer Club
- B. Shorts: Players are encouraged but not required to wear black shorts.
- C. Shinguards: MANDATORY
- D. Socks: Players are encouraged but not required to wear red socks; the sock must cover the shinguard.
- E. Shoes: Shall be safe – tennis shoes or soccer shoes. No street shoes or barefeet.
- F. No jewelry, watches, rings, belts, necklaces, earrings or anything dangerous to players shall be permitted. The only exception would be for medical alert identification.

LAW V – THE REFEREE

- A. Each team supplies one parent for each game to serve as Club Official. Each parent volunteer shall attend the clinic for Club Officials prior to the beginning of each season.
- B. All rule infractions shall be briefly explained to the offending player.
- C. The game is for the players and the primary function of the Club Official is to ensure:
 - 1. **SAFETY** of the players – stop play for any dangerous situation and for any injury.
 - 2. **EQUALITY** of play. Don't allow any player to gain an advantage from any of the infractions listed in Law XII.
 - 3. **ENJOYMENT** of all players and spectators. Focus on the Positive aspects of individual skills and team play and above all, **ENCOURAGE GOOD SPORTSMANSHIP!**

LAW VI – ASSISTANT REFEREES: Assistant referees shall not be used.

LAW VII – DURATION OF THE GAME

- A. The game shall be divided into four (4) equal ten (10) minute quarters.
- B. There shall be a two (2) minute break between quarter one (1) and quarter two (2), and another two minute break between quarters three (3) and four (4).
- C. There shall be a five (5) minute half time break between quarters two (2) and three (3).

LAW VIII – THE START OF PLAY

- A. The team that wins the coin toss shall choose which goal it will attack in the first half of the match. The other team takes the kick off to start the match.
- B. Kickoff at the start of each period. The team that kicks off in the first period shall kickoff in the same direction in the second period. The teams shall change ends at half time and the team that defended the kickoff in the first and second periods shall kickoff in the third and fourth periods.
- C. Kickoff after each goal by the team giving up the goal.
- D. All players must be in their half of the field when the ball is kicked and the defending players must be at least five (5) yards from the ball (out side the center circle).
- E. The ball is in play when it is kicked and moves forward. Only minimal movement is required, but it must be forward.
- F. The player taking the kick off may not touch the ball again until it has been touched by another player – violation results in an indirect free kick for the opponents.
- G. A goal can be scored directly from a kick off.

LAW IX – BALL IN AND OUT OF PLAY

- A. The ball **is out** of play when:
 - 1. it has **completely** crossed the goal-line or touch-line, whether on the ground or in the air.
 - 2. the Club Official has stopped play.
- B. The ball **is in** play at all other times from the start of the match to the finish including:
 - 1. If it rebounds from a goal-post, cross-bar or corner-flag into the field of play.
 - 2. If it rebounds off the Club Official when they are in the field of play.

LAW X – METHOD OF SCORING

The whole of the ball must completely cross the goal-line below the cross-bar and between the goal-posts.

LAW XI – OFF-SIDE

There shall be no off-side.

LAW XII – FOULS AND MISCONDUCT

- A. All fouls will result in an INDIRECT FREE KICK. The opponents must be five (5) yards from the ball.
- B. The Club Official must explain ALL infractions to the offending player.
- C. A player who commits any of the following six offences in a manner considered by the Club Official to be careless, reckless or involving disproportionate force:
 - 1. kicks or attempts to kick an opponent; or
 - 2. trips an opponent; or
 - 3. jumps at an opponent; or
 - 4. charges an opponent; or
 - 5. strikes or attempts to strike an opponent; or
 - 6. pushes an opponent; or

who commits any of the following offences:

- 1. when tackling an opponent makes contact with the opponent before contact is made with the ball; or
- 2. holds an opponent; or
- 3. spits at an opponent; or
- 4. handles the ball deliberately, i.e., carries, strikes or propels the ball with his/her hand or arm.

DO NOT STOP PLAY FOR EVERY INCIDENT. THE LAWS OF THE GAME ARE INTENDED TO PROVIDE THAT THE GAME SHOULD BE PLAYED WITH AS LITTLE INTERFERENCE AS POSSIBLE, AND IN THIS VIEW IT IS THE DUTY OF THE CLUB OFFICIAL TO PENALISE ONLY DELIBERATE BREACHES OF THE LAW.

LAW XIII – FREE KICKS

- A. All free kicks shall be classified as INDIRECT.
- B. The ball is in play when it is kicked and moves – minimal movement is required.
- C. A goal may not be scored directly from an indirect free kick, it must be touched by another player, **any other player**.
- D. For infractions inside the goal area the free kick shall be taken on the goal area line nearest the infraction.
- E. The ball must be stationary when the free kick is taken.
- F. The kicker shall not play the ball a second time until it has been touched by another player.
- G. All opposing players must be at least five (5) yards from the ball.

LAW XIV – PENALTY KICKS

No penalty kicks are to be taken during these games.

LAW XV – THROW-IN

- A. Shall be taken when the ball has completely crossed the touch-line – either on the ground or in the air.
- B. Taken by a player of the team opposing the team that last touched the ball before it went out of play.
- A. The thrower shall not play the ball again until it has been touched by another player, any other player -- violation results in an indirect free kick for the opponents.
- C. Opponents can stand in front of the thrower, but cannot jump or attempt to distract him/her.
- D. A goal cannot be scored directly from a throw-in.

A proper throw-in requires that:

- 1. the thrower face the field, and
- 2. throw the ball with BOTH hands, from
- 3. directly over and behind his/her head, with
- 4. both feet on the ground, and
- 5. on or behind the touch-line.

A second throw-in must be allowed if the player commits a foul on the initial attempt. The Club Official shall explain the proper method before allowing the player to re-throw.

LAW XVI – GOAL KICK

- A. Shall be taken when:
 - 1. the ball has completely crossed the goal-line -- either on the ground or in the air; and
 - 2. not below the cross-bar and between the goal-posts; and
 - 3. was last touched by a player of the **attacking** team.
- B. The goal kick is taken by a player on the defending team from anywhere within the goal area.
- C. Defending players may be anywhere on the field.
- D. Attacking players must be outside the penalty area.
- E. The ball must be kicked beyond the penalty area before it can be touched or played by any other player. If the ball does not clear the penalty area or if it is touched by any other player before it clears the penalty area the goal kick shall be retaken.
- F. The player who kicks the ball may not touch or play the ball again until it has been touched by another player outside of the penalty area, any player. A goal may be scored directly from a goal kick. Such a goal may be scored only against the opposing team.
- G. ***If the team is unable to get the ball into play after a reasonable effort, the game shall be restarted with a drop ball near the touch line.***

LAW XVII – CORNER KICK

- A. Shall be taken when:
 - 1. the ball has completely crossed the goal-line – either on the ground or in the air; and
 - 2. not below the cross-bar and between the goal-posts; and
 - 3. was last touched by a player of the **defending** team.
- B. The ball is in play when it is kicked and moves – only minimal movement is required.
- C. The corner kick is taken by a player on the attacking team from the corner arc nearest the point where the ball went out.
- D. Attacking players may be anywhere on the field.
- E. Defending players must be five (5) yards away from the ball.
- F. The kicker cannot touch the ball again until it has been touched or played by another player – violation results in an indirect free kick for the opponents.
- G. A goal may be scored directly from a corner kick.